

**AminetPart**

**COLLABORATORS**

	<i>TITLE :</i> AminetPart	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		August 10, 2022

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1 AminetPart</b>	<b>1</b>
1.1 Tutorial sources . . . . .	1

# Chapter 1

## AminetPart

### 1.1 Tutorial sources

Click name to unpack, description to read the readme or get help

File	Dir	Size	Age	Description
3DNav.lha	dev/src	110K	181*	A small example of t-map in BB2 (Italian)
ACGRIInstallSrc.lha	dev/src	18K	208*	Blitz Basic 2 source code to Amiga ↵
Computing's (Gr				
afexampl.lha	dev/src	1.4M	236*	C++ Examples for AFrame v.02
AGACopper.lha	dev/src	9K	338*	C example on writing AGA copper lists.
allsprites.lha	dev/src	2K	229*	8 sprites also using hscroll/overscan
amilock.lha	dev/src	39K	384*	Amilock - A console lock program which is ↵
system f				
AmiPhoneSrc192.lha	dev/src	237K	215*	Source code for AmiPhone v1.92
apathysource.lha	dev/src	230K	237*	Source for 40kb intro: Apathy/PowerLine
APilot.lha	dev/src	129K	316*	Xpilot Amiga implementation
arcnoid_src.lha	dev/src	164K	125*	Asm source code to MiniArcnoid
areaExample.lha	dev/src	12K	392*	Docs for area functions. (guide+src)
ArpRequest.lha	dev/src	22K	462*	Demo of how to use ARP filerequester
ASCIITable.lha	dev/src	8K	156*	Gives codes of all Amiga character set
ASendPacket.lha	dev/src	6K	695*	Asynchronous multiple packets example.
beamcon0.lha	dev/src	1K	286*	Example asm source to read the BEAMCON0 ↵
register				
BernieHeaders.lha	dev/src	10K	56*	Boopsi, cross compiling and debug support ↵
macros				
BListView.lha	dev/src	77K	164*	Fast boopsi ListView with many features ( ↵
demo + C				
blitscreen.lha	dev/src	71K	281*	Ultimate c2p/copperscreen replacement!
boot.lha	dev/src	2K	430*	Assem src of a bootblock w/ filled vectors
bto_c_v12.lha	dev/src	42K	316*	Another generator for C/ASM/RAW/CHUNKY ↵
sources wit				
BtoC_v32.lha	dev/src	95K	263*	Data/Sprite/ANSI/Palette/Image/Mask source ↵
generat				
c2p4.lha	dev/src	31K	349*	v.fast c2p converter (cpu+blitter) 020+
candy1.lha	dev/src	72K	170*	Collection of useful Cando source code.
cantstop_src.lha	dev/src	27K	139*	Source code from 'Can't Stop' by Nuance
CASrc.lha	dev/src	419K	137*	ClassAction 3.6 Sources
CdBS_KQSrc0.5.lha	dev/src	643K	129*	In progress version of a Beast-like game
CdBS_KQSrc0_4.lha	dev/src	577K	156*	In progress version of a Beast-like game

CharConvSrc.lha	dev/src	7K 117*Full source in C for CharConv
chnky2plnr.lha	dev/src	14K 352*various fast chunky2planar conversion ↵
algorithms		
chunky.lha	dev/src	54K 343*Example of how to use chunky AGA copper ↵
displays w		
chunkyiclass.lha	dev/src	6K 299*Flexible BOOPSI imageclass (with doc)
CIATimer.lha	dev/src	23K 621*Example CIA timer routines.
clip.lha	dev/src	5K 125*Clipboard support functions
ClipBoard.lha	dev/src	1K 722*Clipboard device interface routines.
CmdListSrc.lha	dev/src	29K 117*Full source in C for CommandList
cobol2000.lha	dev/src	2K 104*COBOL and the Year 2000
ConfigFileSrc.lha	dev/src	85K 169*Sources of ConfigFile.lha V1.2
ConPackets.lha	dev/src	10K 722*Demo use of DOS packets.
ConsoleWindow.lha	dev/src	9K 695*Example to find intuition pointer.
CopJMP.lha	dev/src	1K 274*Simulates copper JMP command (asm)
CSquared.lha	dev/src	23K 689*Circle Squared algorthm example.
dada.lha	dev/src	6K 305*Formats plain text or False source in the ↵
shape of		
davesblitzsrc.lha	dev/src	181K 101*Collection of Blitz Source Code
DBuff.lzh	dev/src	12K 431*double buffering demo w/source
DemoBall.lha	dev/src	37K 233*A little bouncing balls demo in a window ( ↵
commodit		
device_info.lha	dev/src	12K 125*Get information about mounted DOS device
DICE_SharedLib.lha	dev/src	12K 184*Example Shared Library Code for DICE
DigConv12.lha	dev/src	10K 232*Example to convert dec to hex, bin and ↵
octal		
DosDev.lha	dev/src	26K 684*Example DOS device driver. V1.10
doublbuf.lha	dev/src	7K 281*Eg. of fast OS-friendly double buffering
dragclass.lha	dev/src	55K 322*Example for a BOOPSI drag class
dragclass.lha	dev/src	55K 299*Example for a BOOPSI drag class. bugfix
DropBox1_1.lha	dev/src	41K 362*Source for DropBox, a WB 2.x AppIcon.
emog.lha	dev/src	24K 43*Converts C header source to E source
EnforcerFreeze.lha	dev/src	25K 292*Experimental Progam to halt Enforcerhitting ↵
Proces		
EuchreSRC.lha	dev/src	191K 58*Euchre! source code for the card game
except.lha	dev/src	3K 401*An exception handler example.
Exception.lha	dev/src	48K 618*Useful error handling routines. V0.6
FaderFunct.lha	dev/src	2K 97*Fade functions for fading colortables.
fastc2p.lha	dev/src	25K 339*two _fast_ chunky2planar converters
FloppyFlux_src.lha	dev/src	41K 85*Full source code to FloppyFlux v1.1
FloppyFlux_src.lha	dev/src	86K 78*Full C source code to FloppyFlux v1.2
FM2000.lha	dev/src	387K 30*Sourcecode of Filemaster, multitasking ↵
directory u		
fmtstrutil.lha	dev/src	3K 218*A safe 'sprintf' function using RawDoFmt().
getmodeinfo20s.lha	dev/src	9K 221*SAS/C Source for GetModeInfo
GhostRiderSrc.lha	dev/src	299K 279*Full (assembler) source code for GhostRider
giraffe.lha	dev/src	233K 250*Shared graphics library. includes source.
GLperf3.12-src.lha	dev/src	351K 119*Official OpenGL benchmark (source codes)
gma_assembler.lha	dev/src	3K 238*Assembler examples
gma_c.lha	dev/src	10K 238*C/C++ example programs, includes full ↵
source		
gma_calc.lha	dev/src	364K 238*Calculator, includes full source
gma_e.lha	dev/src	13K 238*Some E-programs
gma_prolog.lha	dev/src	2K 238*Some PROLOG-programs, use them with ↵
SBProlog 3.1		
GoodDouble.lha	dev/src	11K 386*Sample code for double clicks. V0.3

GPrintIFF.lha	dev/src	102K 189*Load IFF files & permit to print it . ↵
Support AGA		
GurusGuide.lha	dev/src	49K 609*Source files for 'Guru's Guide'.
Handler.lha	dev/src	10K 689*Example AmigaOS handler in non-BCPL.
HCF.lha	dev/src	1K 250*FALSE source to work out highest common ↵
factor of		
HelloWorld1_0.lha	dev/src	1K 437*Shorter SAS/C 5.10 HelloWorld.
hex.lha	dev/src	3K 242*Hex dump of binary files, command and ↵
source inclu		
HexDump.lha	dev/src	9K 237*Simple Hex dumper incl. C-Source
How2GfxV39.lha	dev/src	702K 212*Rel5: Sample Sources How to Use V39/V40 ↵
graphics.l		
How2UseGfxV39.lha	dev/src	106K 214*Rel3: Sample Sources How to Use V39/V40 ↵
graphics.l		
HW_31KhzModes.lha	dev/src	4K 240*Use 30.00/31.56Khz screens without the OS
hz.lha	dev/src	2K 300*For new asm students; PAL/NTSC switch src
input_dev.lha	dev/src	5K 729*Trap keyboard or mouse events.
joystick.lha	dev/src	2K 379*Joystick-Read Example Code [C]
JustBeeps.lha	dev/src	11K 593*Simple example of using Audio/Timer devs
LibFrame.lha	dev/src	2K 274*Easy extendable Library Framework (asm)
LibFrame.lha	dev/src	13K 270*Easy extendable Library Framework (asm)
LibTimerSrc.lha	dev/src	10K 185*LibraryTimer assembler source
LightCycleSour.lha	dev/src	374K 207*Ligh Cycle what else ? asm source!
meshw02_src.lha	dev/src	172K 56*3d mesh writer library source, supports a ↵
lot of 3		
MiniStat.lha	dev/src	21K 33*Very simple stat program with C source
Mklib.lha	dev/src	48K 618*Example of building a shared library.
modem_1_2.lha	dev/src	10K 368*Useful serial.device source & program V1.2.
morecolors.lha	dev/src	1K 351*x>100 colors per line with AGA copper list
Move16v2.lha	dev/src	9K 376*Src/executable for 040 amigas, shows use of ↵
Move16		
mrq_library.lha	dev/src	79K 16*Fast C2P + CGX procedures for games, demos ↵
... And		
mrwcs_c2p.lha	dev/src	12K 20*Not particularly fast c2p routine with ↵
detailed ex		
MultiTasking.lha	dev/src	21K 713*Tutorial & example for exec multitasking
mwAGDsrc.lha	dev/src	201K 109*AmigaGuide Designer (C source)
NBuff.lha	dev/src	19K 387*Double buffering routines example. V2.2
NiceMove.lha	dev/src	9K 439*Examples in C of MOUSERMOVE handling
OcSS_src.lha	dev/src	189K 230*Programer player routines for the new ↵
OctaMED Soun		
OctaMED_R.lha	dev/src	113K 281*OctaMED Player Programer Sources V6
OS2Unit.lha	dev/src	49K 260*Unit for KickPascal/MaxonPascal3 for ↵
fontsensitive		
OSScroll.lha	dev/src	147K 218*Smooth intuiscreen scroll OS3.0 (Asm)
ParOut.lha	dev/src	4K 593*Shows how to allocate/use parallel port.
Pere_et_Fils.lha	dev/src	15K 688*Example of creating reentrant processes.
PicPak.lha	dev/src	23K 465*Picture loading/manipulation functions. V1 ↵
.3c		
PicPak.lha	dev/src	46K 265*V1.4 Picture loading functions
PIPWin.lha	dev/src	26K 167*Picture In Picture window/boopsi class ( ↵
binary + C		
pitch_shift.lha	dev/src	3K 50*Pitch shifter source in ansi c
PopHelp.lha	dev/src	106K 187*PopHelp, old file utility +asm.source
portraitsrc.lha	dev/src	475K 76*24-bit paint package (source)
PPCtbl_lwc.lha	dev/src	198K 149*TBL's 3D-converter for LightWave (PPC)
PropGadget.lha	dev/src	22K 582*Example code for proportional gadgets.

rablepaint.lha	dev/src	57K 63*Paintprogram with full source code
RafikSrcDos.lha	dev/src	54K 187*Some system sources
RBF_src.lha using RB	dev/src	3K 98*C++ source for easy TileCoding of vectors ↵
RetinaSource.lha	dev/src	308K 324*Sourcecode of Retina Burn One Demo
RKMCompanion.lha	dev/src	641K 559*Example pgms from 1.3 ROM Kernel Manual.
RKRM_Devs_prgs.lha	dev/src	323K 105*Example code from RKRM: Devices, 3rd ed.
RKRM_Libs_prgs.lha	dev/src	711K 105*Example code from RKRM: Libraries, 3rd ed.
RLD_source.lha	dev/src	19K 166*Source for util/rexx/RexxLocalDates.lha
rot3dsrclha	dev/src	184K 351*Complete Aztec source to rot3d.lha demo
Scan2.lha	dev/src	167K 286*Example asm source to build up a noflicker ↵ screen
ScrollerWindow.lha	dev/src	11K 342*Adaptive layout with scrollers V0.3
ScrollingTrick.lha	dev/src	489K 89*Best scrolling algor. for games (doc+src)
SerialClassl_0.lha	dev/src	7K 264*SAS 6.56 source code for an object oriented ↵ C++ Se
sg_dmsrc.lzh	dev/src	11K 296*Asm source for a clone of Dungeon Master.
sg_mgsrc.lha	dev/src	27K 296*Asm source for a Disk Magazine.
ShuttleWheel.lha	dev/src	15K 104*A shuttlewheel.gadget class
SmartWB10.lha	dev/src	10K 235*Always WFLG_SMART_REFRESH (incl. C-Source)
SoundDT41src.lha	dev/src	53K 89*Sounddt41 source code
sPK_Bump.lha	dev/src	63K 176*2d Bumpmapping 680x0 source!!
spr12.lha	dev/src	5K 270*Safely?! remove sytem patches (sample code)
stefanb_src.lha projec	dev/src	1.3M 55*Complete sources from Stefan Becker's Amiga ↵
StripANSI2.lha	dev/src	5K 356*Strip ANSI Sequences from a file (src)
SystemIdle10.lha	dev/src	9K 273*A function to get systems usage, like ↵ cpuload2
SysTracker_src.lha	dev/src	70K 46*Full source code to SysTracker v0.1
TBL_IWC.lha	dev/src	189K 191*TBL's 3D-converter for LightWave.
td01_src.lha load/save	dev/src	177K 56*Td (3d) library, a GL like library with ↵
TDRenderLib.lha	dev/src	34K 184*3D graphic library in xRGB32 format.
TextEditorExam.lha	dev/src	7K 18*ReAction texteditor.gadget example
tipdrawline.lha	dev/src	2K 437*Fast blitter line draw routine
tla_source.lha	dev/src	16K 148*Source code from 'T.L.A.' by The Experience
trackldr1_43.lha	dev/src	5K 333*Hardware banging trackloader
trans42src.lha	dev/src	30K 233*Multilingual translator/speech library
TreeWalk.lha	dev/src	57K 552*Fast, robust, file tree walking routine.
unsqsh.lha	dev/src	3K 155*Portable unpack source for XPK-SQSH
VAD_ManipulSrc.lha	dev/src	2.8M 195*Manipulations demo - full sources
VectorGlyph.lha cache (dem	dev/src	20K 164*Scalable boopsi image class with bitmap ↵
ViewDiz_src.lha	dev/src	74K 50*AmigaE sources for ViewDiz 2.1+
Viewperf5.1src.lha	dev/src	89K 119*Official OpenGL benchmark (source codes)
wangisrc.lha	dev/src	1.2M 218*Source to over 35 Amiga programs
wavetools_dev.lha	dev/src	28K 267*Wavetools developper info (UNOFFICIAL) BETA
WBJump_src.lha	dev/src	66K 78*V2.0 - Bumpmapped image on your WB
wbpath.lha	dev/src	12K 334*Clone the Workbench process's command path
wolf3d_2.lha	dev/src	56K 351*Wolf3D clone demo
wwg_crt.lha	dev/src	7K 181*Crt.(i p) for PCQ-Pascal
xad_ar.lha	dev/src	9K 15*Ar(1) xadmaster client
xad_ar.lha	dev/src	12K 4 Ar(1) xadmaster client
xad_bzip.lha	dev/src	14K 15*Bzip xadmaster client
xad_bzip.lha	dev/src	19K 4 Bzip xadmaster client
xad_bzip2.lha	dev/src	38K 32*Sources of bzip2 xadmaster client
xad_bzip2.lha	dev/src	39K 3 Bzip2 xadmaster client

xad_CAB.lha	dev/src	43K	15*Cabinet (CAB) xadmaster client
xad_CAB.lha	dev/src	54K	4 Cabinet (CAB) xadmaster client
xad_COP.lha	dev/src	11K	3 COP xadmaster client
xad_DImp.lha	dev/src	11K	15*DImp xadmaster client
xad_DImp.lha	dev/src	13K	4 DImp xadmaster client
xad_MakeSFX.lha	dev/src	11K	3 MakeSFX xadmaster client
xad_MSA.lha	dev/src	7K	15*Magic Shadow (MSA) xadmaster client
xad_MSA.lha	dev/src	8K	4 Magic Shadow (MSA) xadmaster client
xad_RPM.lha	dev/src	9K	11*RPM xadmaster client
xad_RPM.lha	dev/src	10K	4 RPM xadmaster client
xad_Wrapster.lha	dev/src	7K	11*Wrapster xadmaster client
xad_Wrapster.lha	dev/src	9K	4 Wrapster xadmaster client
xad_ZAP.lha	dev/src	9K	15*ZAP xadmaster client
xad_ZAP.lha	dev/src	13K	4 ZAP xadmaster client
xfd_SZDD.lha	dev/src	15K	26*Sources of SZDD xfdmaster client
xList_s.lha	dev/src	14K	274*ASM sources of xList104 (ModuleLister)
xList_s.lha	dev/src	17K	269*ASM sources of xList105 (ModuleLister)
XModule34_src.lha	dev/src	197K	288*Complete C sources for XModule
Xvector4.lha	dev/src	5K	396*Faster/Optimized integer-math rotation
Xvectors1_3.lha	dev/src	12K	397*Educational C-source(unix) (asm prepared :)
Yagg_src.lha	dev/src	495K	19*Blitz2 sourcecode for Yagg, Black Blade ↵ Design
ZipWd.lha	dev/src	5K	429*Example code of OS 2.xx zipping windows. V0 ↵ .5
ZLibWOS.lha	dev/src	111K	148*ZLib Port to WarpOS